

## GCSE Physics Definitions

### Paper 1 Definitions

**Sound waves** are longitudinal waves that cannot travel through a vacuum.

**Infrasound:** longitudinal sound waves that are too low for humans to hear (below 20 Hz).

**Ultrasound:** longitudinal sound waves that are too high for humans to hear (above 20 kHz).

**Seismic waves** are waves that travel through the earth. There are two types: P waves & S waves.

**The human ear.** Sound waves are collected by the **outer ear** and pass to the **ear drum** which is made to vibrate by the alternating compression and rarefaction of the air next to it. Vibrations pass to the **oval window** by three bones called the hammer, anvil and stirrup which magnify the force of the vibrations. **Hair cells (cilia)** of different lengths in the **cochlea** detect different frequencies which send electrical impulses to the brain.

In a **transverse wave** the oscillations are perpendicular to the direction of energy transfer.

Examples: water waves, all electromagnetic waves, seismic S waves.

In a **longitudinal wave** the oscillations are parallel to the direction of energy transfer.

Examples: sound waves, ultrasound, infrasound, seismic P waves.

**Refraction** is the change in direction of a wave when it changes speed.

**Electromagnetic waves** are transverse waves that can travel at the speed of light in a vacuum.

**Wavelength** is the distance from any point on a wave to the next exactly equivalent point.

**Frequency** is the number of oscillations per second. (The units are Hz)

**Period** is the time for one complete oscillation. (The units are s).  $T = 1/f$

**Wave speed** is the speed at which energy is transmitted. (The units are m/s)

**Critical angle** is the angle of incidence that gives an angle of refraction of  $90^\circ$ . Angles above this give reflection and no refraction.

**The law of reflection:** angle of incidence = angle of reflection

**Total internal reflection:** When the angle of incidence is greater than the **critical angle** only reflection occurs. This is used in fibre optics.

The **power** of a lens is a measure of how strongly refracting a lens is. **Power =  $1 \div$  focal length** (in metres). A thicker lens has a greater power. Converging lenses have positive power. Diverging lenses have negative power. [The units are dioptres (D)]

**Focal length** is the distance from the middle of the lens to the focal point.

The **focal point** (of a converging lens) is the point where **parallel** rays of light converge after passing through the lens.

A **real image** forms where light rays focus. A real image forms on the opposite side of a lens to the object and can only be seen on a screen.

A **virtual image** is one from which light rays appear to come. It exists on the same side of the lens as the object and does not form an image on a screen.

The **geocentric model** assumes the earth is at the centre of everything.

The **heliocentric model** assumes the Sun is at the centre of the Solar System.

The **life cycle of a star like our Sun:**

**Dust cloud/nebula** → **protostar** → **main sequence star** → **red giant** → **white dwarf**

The **life cycle of a star much more massive than the Sun:**

**Dust cloud/nebula** → **protostar** → **main sequence star** → **red supergiant** → **supernova** → **neutron star OR black hole** (if really massive)

**Planets in the solar system:** Mercury, Venus, Earth, Mars, Jupiter, Saturn, Uranus and Neptune.

**Centripetal force** is the resultant force on an object, acting towards the centre of a circle and at right angles to its velocity, that causes the object to move in a circle.

**Redshift:** The wavelength of light shifts to longer wavelengths when the source is moving away from the observer. Wavelength increases and frequency decreases.

**Expansion of the universe** is shown by galaxies further away having a greater red shift which means they are moving away faster.

**The Big Bang theory** states that the Universe started as a hot dense point of energy 14 billion years ago. Evidence is cosmic microwave background radiation.

**The Steady State theory** states that the Universe has always existed and is expanding as matter is continuously created.

**Cosmic microwave background radiation (CMBR)** is microwaves detected from all directions in the sky. It provides evidence for the Big Bang theory.

**Types of energy:** light energy (electromagnetic energy), electrical potential energy, kinetic energy, sound energy, chemical potential energy, nuclear potential energy, elastic potential energy (strain energy), gravitational potential energy, thermal energy, internal energy.

**The law of conservation of energy:** Energy cannot be created or destroyed but can only be converted from one form to another.

**Thermal equilibrium:** an object remains at constant temperature when it radiates energy out at the same rate that it absorbs energy.

**Non-renewable energy resources** cannot be replaced when they have been used eg fossil fuels.

**Renewable energy resources** can be replaced when used eg wind power, solar power, hydroelectricity, wind turbines, geothermal energy, tidal power, wave power.

**Displacement** is the shortest distance between two points in a state direction.

**Velocity** is the speed in a stated direction.

In a **velocity-time graph**: displacement = area under the line, acceleration = gradient of the line.

A **scalar** quantity has magnitude (size) only eg mass, speed and distance.

A **vector** quantity has both magnitude and direction eg velocity, force and displacement.

**Newton's First Law**: If there is no resultant force acting on an object it will remain at rest OR continue to move with constant velocity.

**Newton's Second Law**: Force = mass x acceleration.

**Weight** is the force exerted by gravity on an object. Weight = mass x g. (g is the gravitational field strength and is approximately 10 N/kg on the surface of the Earth.)  $W = m \times g$

**Inertial mass** is a measure of how difficult it is to change the velocity of an object ( $= F/a$ )

**Newton's Third Law**: When two bodies interact the forces they exert on each other are equal in size and opposite in direction.

A **free body diagram** shows all the forces acting on a single object.

The **moment** of a force is equal to force  $\times$  distance to the pivot normal to the direction of the force.

**The Principle of Moments**: For an object to be in rotational equilibrium, the sum of the clockwise moments about a point must equal the sum of the anticlockwise moments about that point.

**Half-life** is the time taken for half the undecayed nuclei to decay. It is also equal to the time for the activity to half from an initial value.

**Activity** is the number of nuclear decays per second.

**1 Becquerel (Bq)** = 1 decay per second. It is the unit of activity of a radioactive source.

**Background radiation** is the natural radiation from: radon gas, rocks, medical procedures, food and drink and cosmic rays.

**Contamination** means that a person has particles of a radioactive isotope on their skin or inside their body. This is much more dangerous than **irradiation** by a source which will no longer pose a risk once the source is removed.

**Irradiation** is exposure to the radiation produced by a source without being contaminated by the source itself.

**Nuclear fission:** a large nucleus + neutron splits into two smaller daughter nuclei and more neutrons giving out a large amount of energy.

**Control rods** absorb neutrons and slow down the rate of fission. They can be raised and lowered.

**Fuel rods** contain uranium fuel.

The **moderator** slows down the neutrons so they are more likely to be absorbed by uranium nuclei. It increases the rate of fission.

**Nuclear fusion:** Small nuclei fuse to make larger ones. eg hydrogen nuclei form helium. This occurs in stars. if developed it could provide a cheap, safe source of energy.

**Atomic number** is the number of protons in the nucleus.  ${}_Z X$

**Mass number** is the total number of protons and neutrons in the nucleus.  ${}^A X$

**Isotopes** have the same number of protons but different numbers of neutrons in each atom.

**Fundamental particles** are particles which cannot be broken down into smaller components.

A **positron** ( $\beta^+$ ) is an anti-matter version of an electron. It has the same mass but a positive charge.

The (incorrect) **plum pudding model** describes the atom as a positive 'dough' with electrons spread evenly out through it like plums in a pudding.

The **Bohr model** describes atoms as having a small, positive, dense nucleus at its centre with small low mass electrons orbiting around it.

A **proton** has charge = +1 and relative mass = 1. A **neutron** has charge = 0 and relative mass = 1.

An **alpha particle** ( $\alpha$ ) consists of 2 protons & 2 neutrons. It is most ionising and least penetrating.

A **beta particle** ( $\beta$  or  $\beta^-$ ) is a high energy electron.

A **gamma ray** ( $\gamma$ ) is a high energy, high frequency, small wavelength electromagnetic wave.

During **alpha decay** atomic number goes down 2 and mass number goes down 4.

During **beta (minus) decay** atomic number goes up 1 but mass number is unchanged.

During **beta plus decay** atomic number goes down 1 but mass number is unchanged.

In a **PET scan** a ( $\beta^+$ ) radioactive tracer is injected into the patient which produces a positron that annihilates with an electron to produce two gamma rays which are detected to build up a 3D image.

**Momentum** = mass x velocity (The units are kgm/s)

**The Law of Conservation of Momentum:** The total momentum before a collision is equal to the total momentum after the collision (**as long as no external force is applied**).

**Stopping distance** is the sum of the thinking distance and braking distance.

**Thinking distance** is the distance travelled from first seeing the hazard until the brakes are applied. It increases with velocity, tiredness and alcohol/drugs in the bloodstream.

**Braking distance** is the distance travelled by the vehicle from when the brakes are first applied until the vehicle comes to a halt. It increases with velocity, mass of the vehicle, wet/icy roads and worn tyres/brakes.

**These Formulae you need to learn and be able to apply**

distance travelled = average speed x time

acceleration = change in velocity  $\div$  time taken

$$a = \frac{(v - u)}{t}$$

force = mass x acceleration

$$F = m \times a$$

weight = mass x gravitational field strength

$$W = m \times g$$

momentum = mass x velocity

$$p = m \times v$$

change in gravitational potential energy  
= mass x gravitational field strength x change in vertical height

$$\Delta GPE = m \times g \times h$$

kinetic energy =  $\frac{1}{2}$  x mass x (speed)<sup>2</sup>

$$KE = \frac{1}{2} \times m \times v^2$$

efficiency =  $\frac{\text{useful energy transferred by the device}}{\text{total energy supplied to the device}}$

wave speed = frequency x wavelength

$$v = f \times \lambda$$

wave speed = distance  $\div$  time

$$v = \frac{x}{t}$$

## Paper 2 Definitions

**Work done** is force done x the distance moved in the direction of the force.

**Power** is the rate at which work is done or the rate at which energy is transferred from one form to another. (Units are watts W)

**1 Watt** is one joule per second. ( $W = J/s$ )

**Efficiency** is the fraction of energy supplied to a device that is usefully used. (May be a decimal fraction or a percentage)

**Direct current** (d.c.) is current that flows in the same direction all the time.

**1 amp** is flow of 1 coulomb of charge per second.

**1 volt** is one joule of energy per coulomb of charge.

In **series**: current is constant and voltage is shared between components. In **parallel**: voltage is the same across each branch and current is shared between branches.

An **ammeter** is a device for measuring current flow. Used in **series**.

The **Junction rule**: the total current entering a junction is equal to the total current leaving the junction.

**Potential difference** (p.d.) (voltage) is the energy transferred per unit charge.

A **voltmeter** is a device for measuring potential difference (voltage) across a component. Used in **parallel** to one or more components.

A **thermistor** has resistance that **de**creases when temperature **in**creases. (Opposite to ordinary resistor.)

An **LDR (light dependant resistor)** has resistance that **de**creases when the light levels **in**creases.

**Alternating current** (a.c.) is current that changes direction many times per second.

**The 3 pin plug**: Live (brown) cable carries an alternating voltage of  $\pm 230$  V relative to the natural (blue) cable which is approximately zero volts. The Earth (green and yellow) cable is connected to earth nearby so is at 0 V.

**Electromagnetic induction**: A current induced by the movement of a wire in a magnetic field. The current is increased by having: more turns in a coil, an iron core, a stronger magnetic field & by increasing the speed of movement of the wire(s).

An **alternator** consists of a spinning coil in a magnet and is used to generate an alternating current.

A **microphone** consists of a diaphragm connected to a wire coil inside a magnet. It converts air pressure variations due to sound waves into variations in electrical current.

A **loudspeaker** consists of a thin cone connected to a wire coil inside a magnet. It converts variations in electrical current into variations in air pressure (sound waves).

A **transformer** consists of two coils linked by an iron core. It is used to increase or decrease the voltage according to the number of turns in each coil.

**Elastic** distortion is when a material will return to its original shape and size when the force is removed. **Inelastic** distortion is when the material is permanently deformed and does not return to its original size and shape when the force is removed.

**Hooke's Law:** Extension is proportional to the applied force as long as the elastic limit is not exceeded.  $F = k \times x$   
**Current** is rate of flow of charge.

**Magnetic field lines** show the direction of the force that would act on the north pole of another magnet. They point from north to south. Closer field lines indicate a stronger magnetic field. Field lines must not touch or cross.

**Electric field lines** show the direction of the force that would act on a positive charge. They point towards negative and away from positive. Closer field lines indicate a stronger electric field. Field lines must not touch or cross.

**Fleming's Left Hand Rule:** the force exerted on a current in a magnetic field acts perpendicular to both the current and the magnetic field. The direction is found using your left hand with thumb = force, first finger = field and second finger = current.

**DC motors:** the size of the force can be increased by having: more turns in the coil, an iron core, a larger current, a stronger magnetic field.

**Absolute zero** (0 K,  $-273^{\circ}\text{C}$ ) is the temperature at which particles stop moving and have no kinetic energy and so exert no pressure.

**Specific heat capacity** is the energy required to raise the temperature of 1 kg of a substance by  $1^{\circ}\text{C}$ .

**Specific latent heat of fusion** is the energy required to convert 1 kg of a substance from solid to liquid at its melting point.

**Specific latent heat of vaporisation** is the energy required to convert 1 kg of a substance from liquid to gas at its melting point.

A good thermal **insulator** will have a low thermal conductivity and a high specific heat capacity.

**Upthrust** is the upwards force acting on an object in a fluid (gas or liquid). It is equal to the weight of fluid displaced.

**These Formulae you need to learn and be able to apply**

change in gravitational potential energy = mass x gravitational field strength x change in vertical height	$\Delta GPE = m \times g \times h$
kinetic energy = $\frac{1}{2}$ x mass x (speed) <sup>2</sup>	$KE = \frac{1}{2} \times m \times v^2$
efficiency = $\frac{\text{useful energy transferred by the device}}{\text{total energy supplied to the device}}$	
work done = force x distance moved in the direction of the force	$E = F \times d$
power = work done $\div$ time taken	$P = \frac{E}{t}$
moment of a force = force x distance normal to the direction of the force	$M = F \times d$
energy transferred = charge moved x potential difference	$E = Q \times V$
charge = current x time	$Q = I \times t$
potential difference = current x resistance	$V = I \times R$
power = energy transferred $\div$ time taken	$P = \frac{E}{t}$
electrical power = current x potential difference	$P = I \times V$
electrical power = current squared x resistance	$P = I^2 \times R$
density = mass $\div$ volume	$\rho = \frac{m}{V}$
force exerted on a spring = spring constant x extension	$F = k \times x$
pressure = force normal to surface $\div$ area of surface	$P = \frac{F}{A}$